PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2000

CLAIMS AS FILED - PART I

Application or Docket Number

SMALL ENTITY

09752587

OTHER THAN

Best Available Cop

(Column 2) TYPE [(Column 1) OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE FEE RATE 355.00 BASIC FEE BASIC FEE 710.00 FOR NUMBER FILED **NUMBER EXTRA** OR TOTAL CHARGEABLE CLAIMS ZN X\$ 9= minus 20= 10 X\$18= 180 OR INDEPENDENT CLAIMS minus 3 = X40= B 0 X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL 970 **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE **TIONAL PREVIOUSLY** NDMENT **EXTRA** AFTER FEE FEE AMENDMENT PAID FOR Total. Minus X\$ 9= X\$18= OR Independent Minus X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE ENDM Total Minus X\$18= X\$ 9= OR Minus Independent X40= X80≈ OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-ပ REMAINING NUMBER PRESENT TIONAL RATE TIONAL **AMENDMENT PREVIOUSLY** RATE **AFTER EXTRA** PAID FOR **AMENDMENT** FEE FEE Total Minus X\$ 9= X\$18=OR Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.